



Mono



CRT



Caps



Lines



Setup



Pad



Disks



Freeze



Speed



Mon



Sound



Reset



Boot

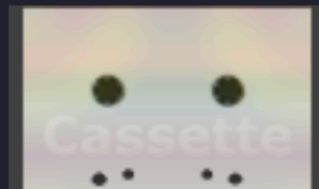


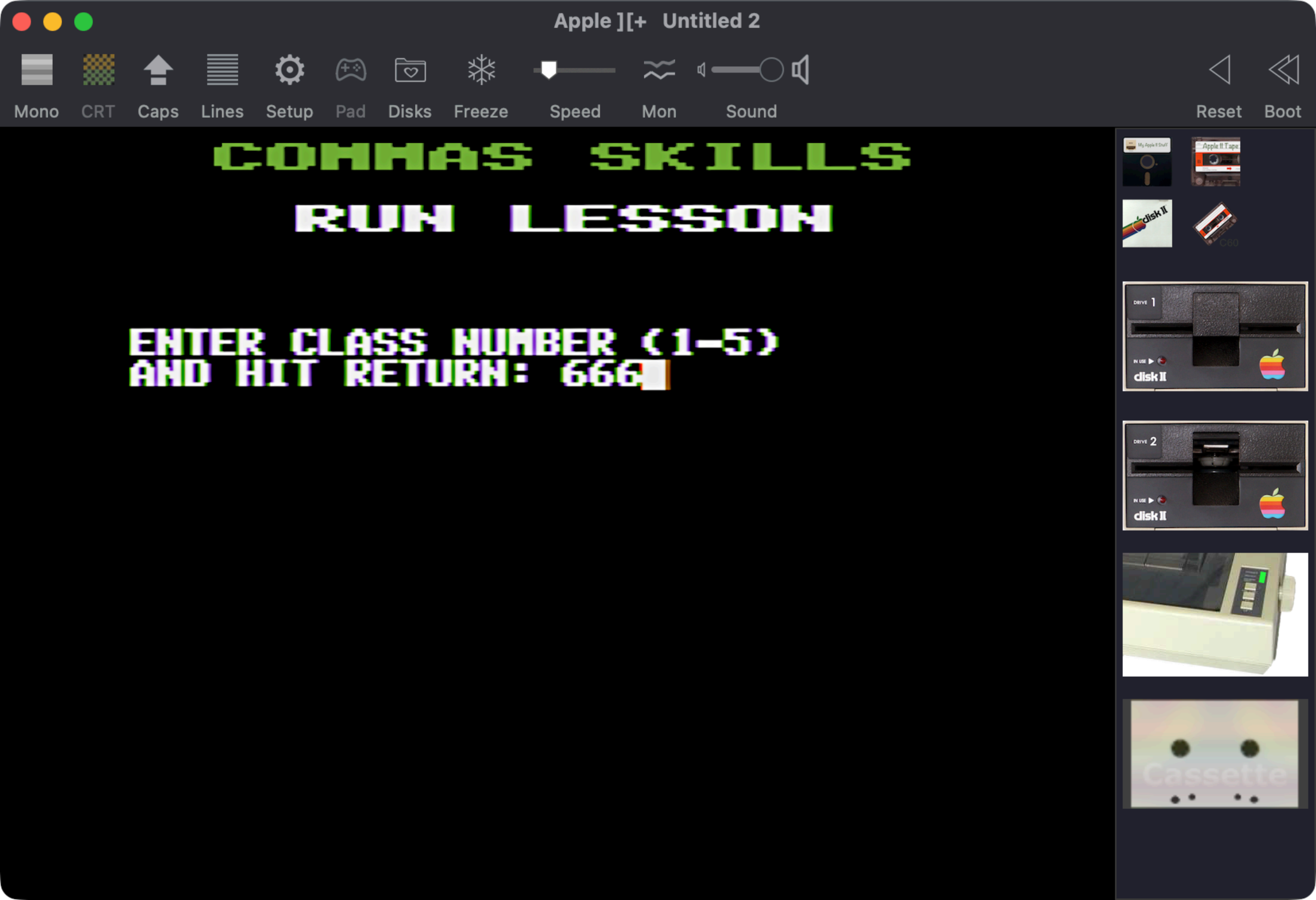
PUNCTUATION SKILLS

COMMAS

from Milton Bradley Company

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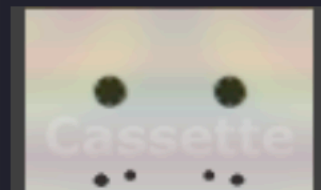


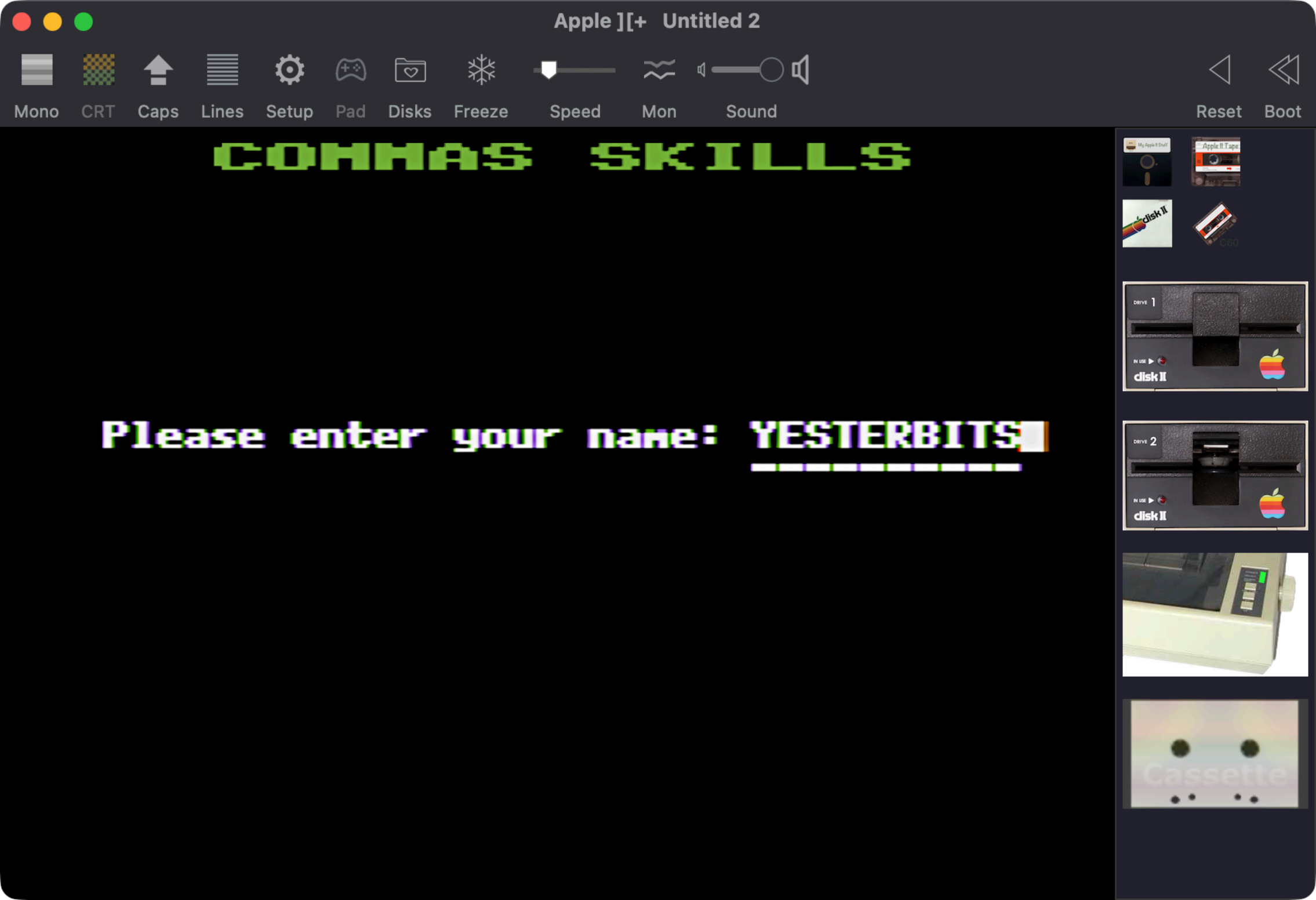
Boot

COMHAS SKILLS

RUN LESSON

ENTER CLASS NUMBER (1-5)
AND HIT RETURN: 666





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COMMAS SKILLS

Please enter your name: YESTERBITS

My Apple II Disk

Apple II Tape

disk II

C60

DRIVE 1

disk II

Apple II

DRIVE 2

disk II

Apple II

Keyboard

Cassette



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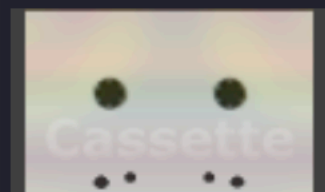


Boot

COHHAS SKILLS

- A) Introductory Elements
- B) Items in a Series
- C) Interrupting Elements
- D) REVIEW
- E) Independent Clauses
- F) Dates, Addresses, Letters,
and Titles
- G) FINAL REVIEW

ENTER LESSON (A-G, OR 0 TO EXIT): A
LOADING PROGRAM, PLEASE WAIT...





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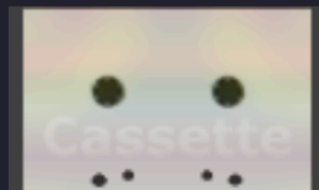


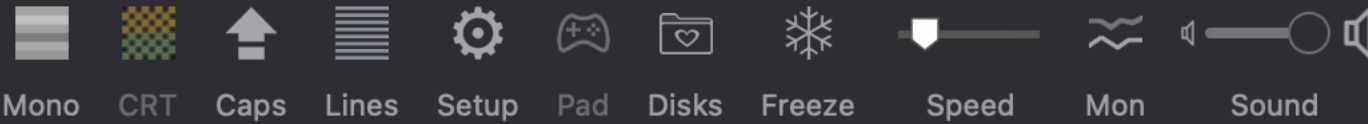
Boot

UNIT ONE

Introductory Elements

PRESS SPACE BAR TO CONTINUE (←→)





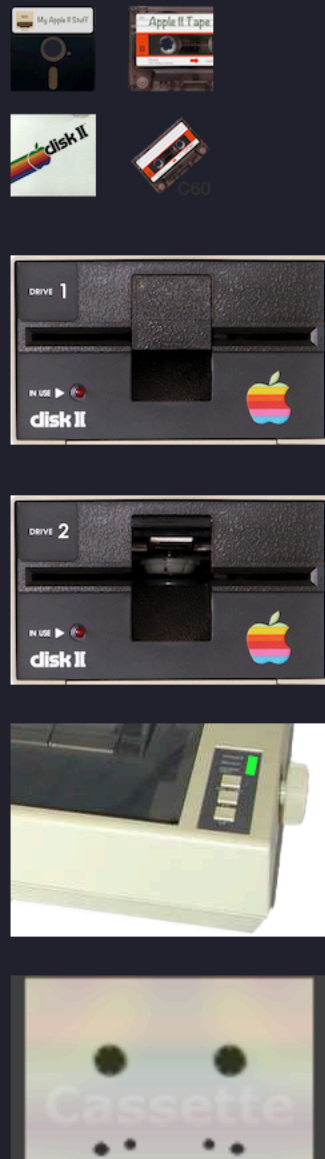
PRACTICE

USE THE COMMA CANNON TO PUNCTUATE
THE FOLLOWING SENTENCES.

IF YOU NEED TO LEARN HOW TO USE
THE COMMA CANNON, PRESS 
RIGHT NOW.

OTHERWISE, PRESS THE SPACE BAR TO
GO ON.

PRESS SPACE BAR TO CONTINUE





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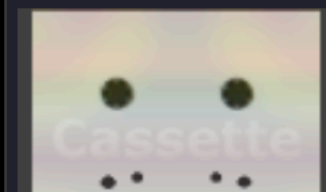
Reset

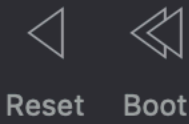
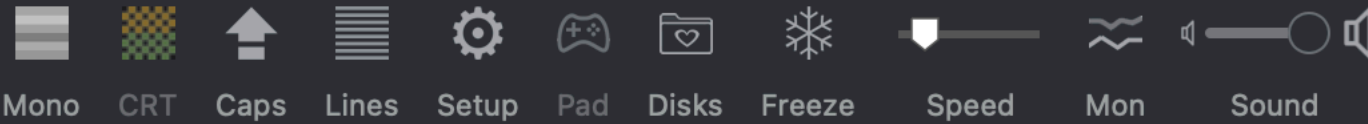


Boot

FINAL REVIEW SESSION

PRESS SPACE BAR TO CONTINUE





REVIEW

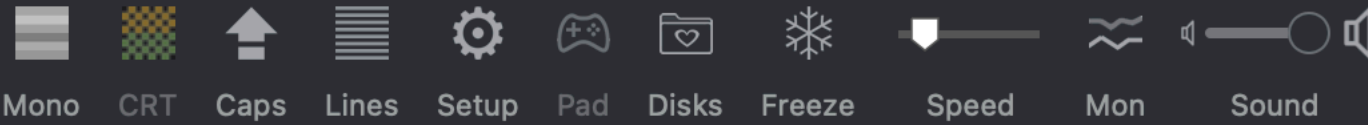
YOUR SCORE WILL BE USED TO
CALCULATE YOUR PLAYING TIME ON
THE 'ALIEN RAIDERS' GAME.

TOTAL POSSIBLE PLAYING TIME IS
240 SECONDS.

SCORE	% OF TIME	PLAYING TIME
92	92 %	221 SECONDS
58	58 %	139 SECONDS

PRESS SPACE BAR TO CONTINUE (←→)



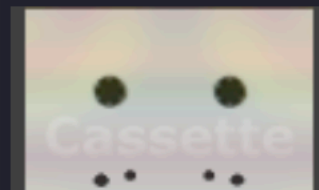


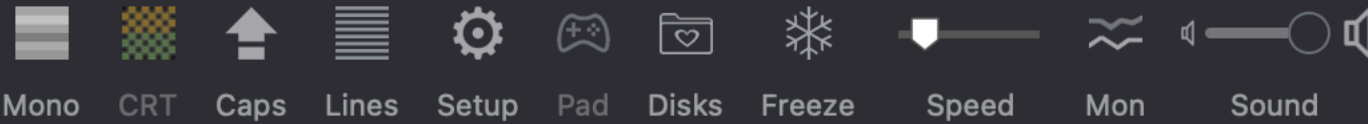
TIME 01:18

The Randor civilization was
advanced, peaceful, and
fascinating.

GREAT, COMMANDER!

PRESS SPACE BAR TO CONTINUE (→)





REVIEW RATING

NUMBER CORRECT: 10 98

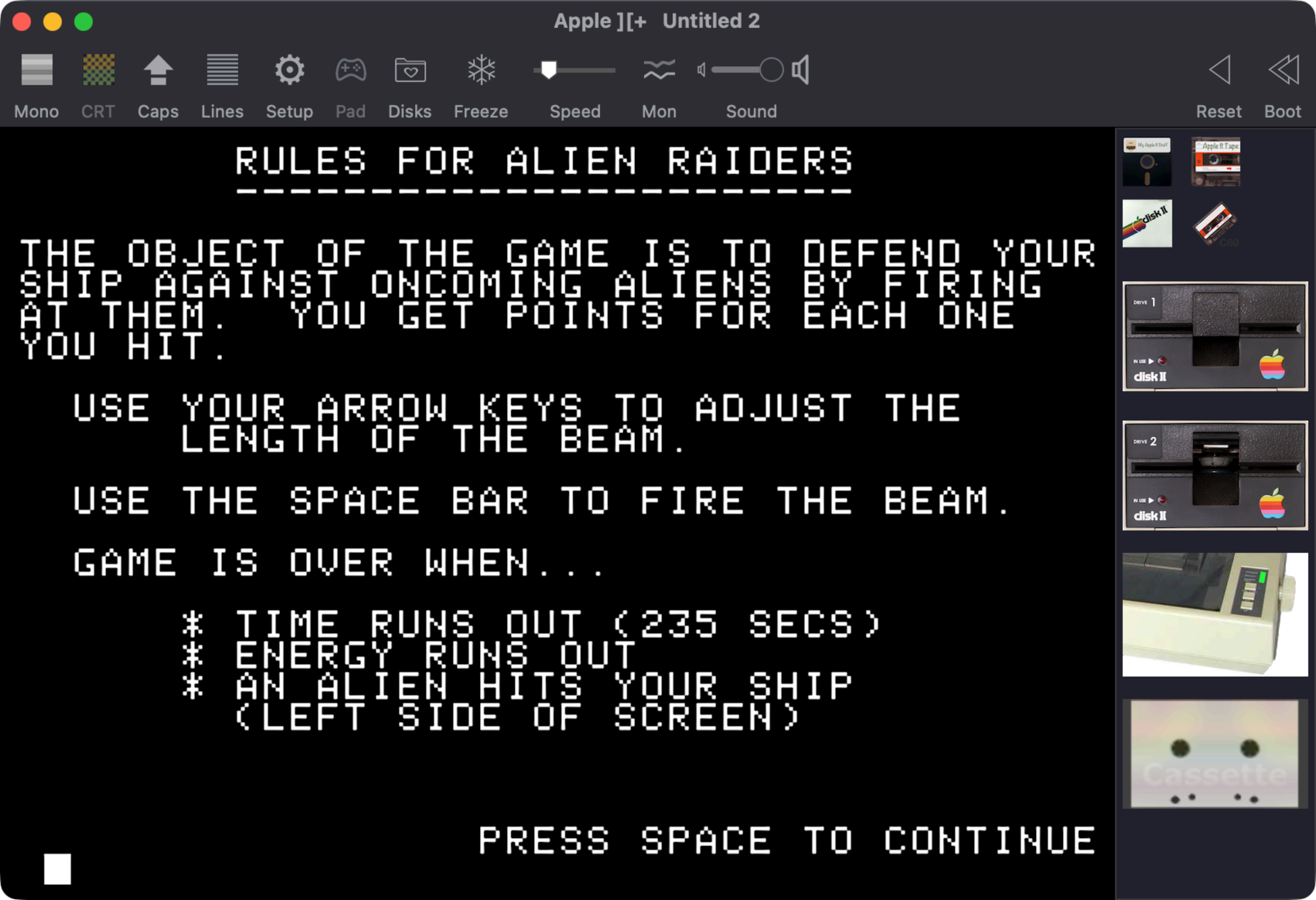
BONUS POINTS (116 SECS) + 8

OVERALL SCORE: 98

COMMANDER, YOUR SCORE OF 98
ENTITLES YOU TO 235 SECONDS OF
ALIEN RAIDERS

PRESS SPACE BAR TO CONTINUE (←→)





RULES FOR ALIEN RAIDERS

THE OBJECT OF THE GAME IS TO DEFEND YOUR SHIP AGAINST ONCOMING ALIENS BY FIRING AT THEM. YOU GET POINTS FOR EACH ONE YOU HIT.

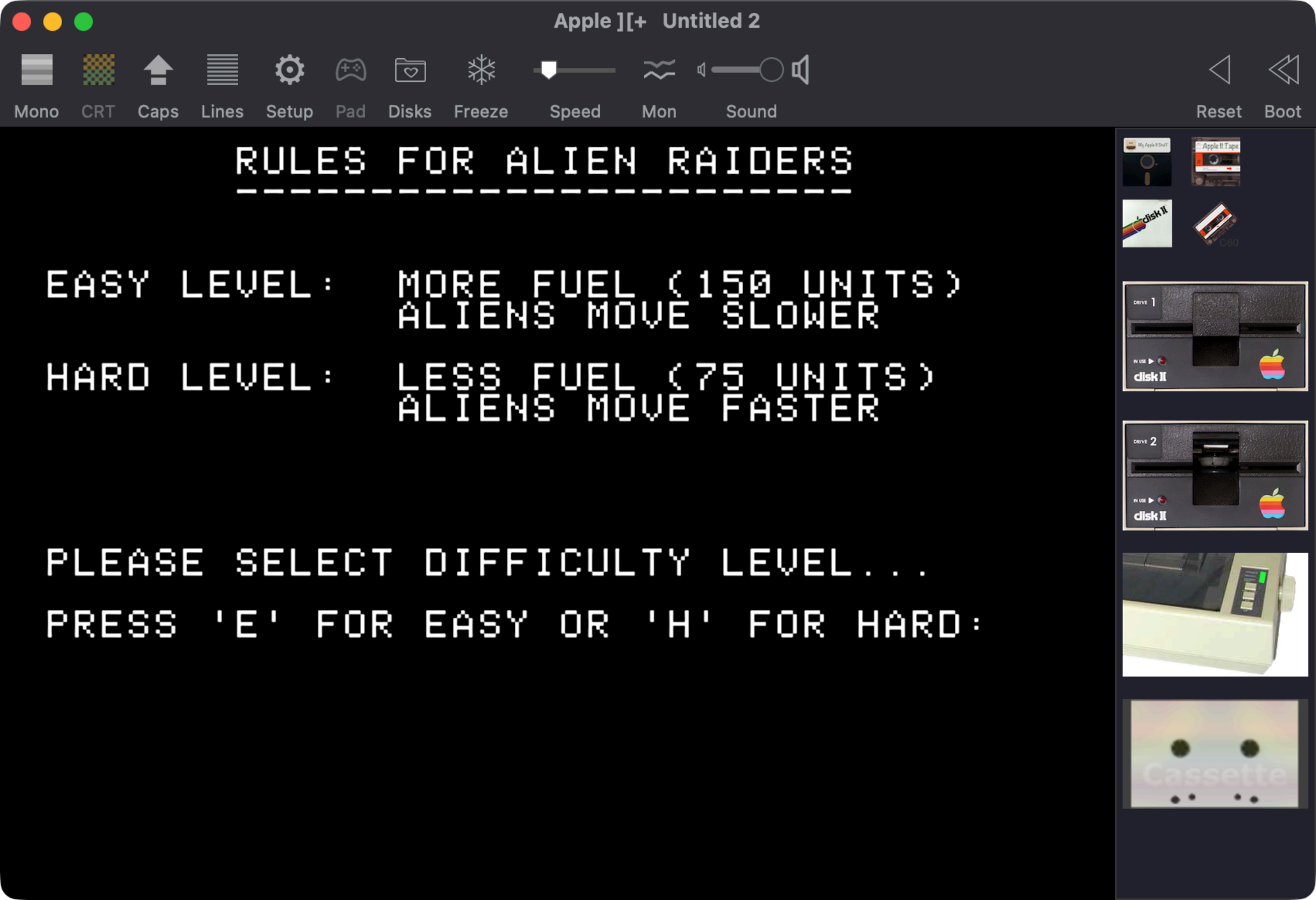
USE YOUR ARROW KEYS TO ADJUST THE LENGTH OF THE BEAM.

USE THE SPACE BAR TO FIRE THE BEAM.

GAME IS OVER WHEN...

- * TIME RUNS OUT (235 SECS)
- * ENERGY RUNS OUT
- * AN ALIEN HITS YOUR SHIP (LEFT SIDE OF SCREEN)

PRESS SPACE TO CONTINUE



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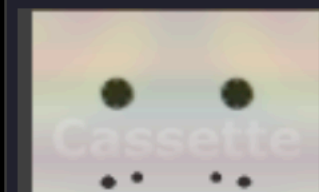
RULES FOR ALIEN RAIDERS

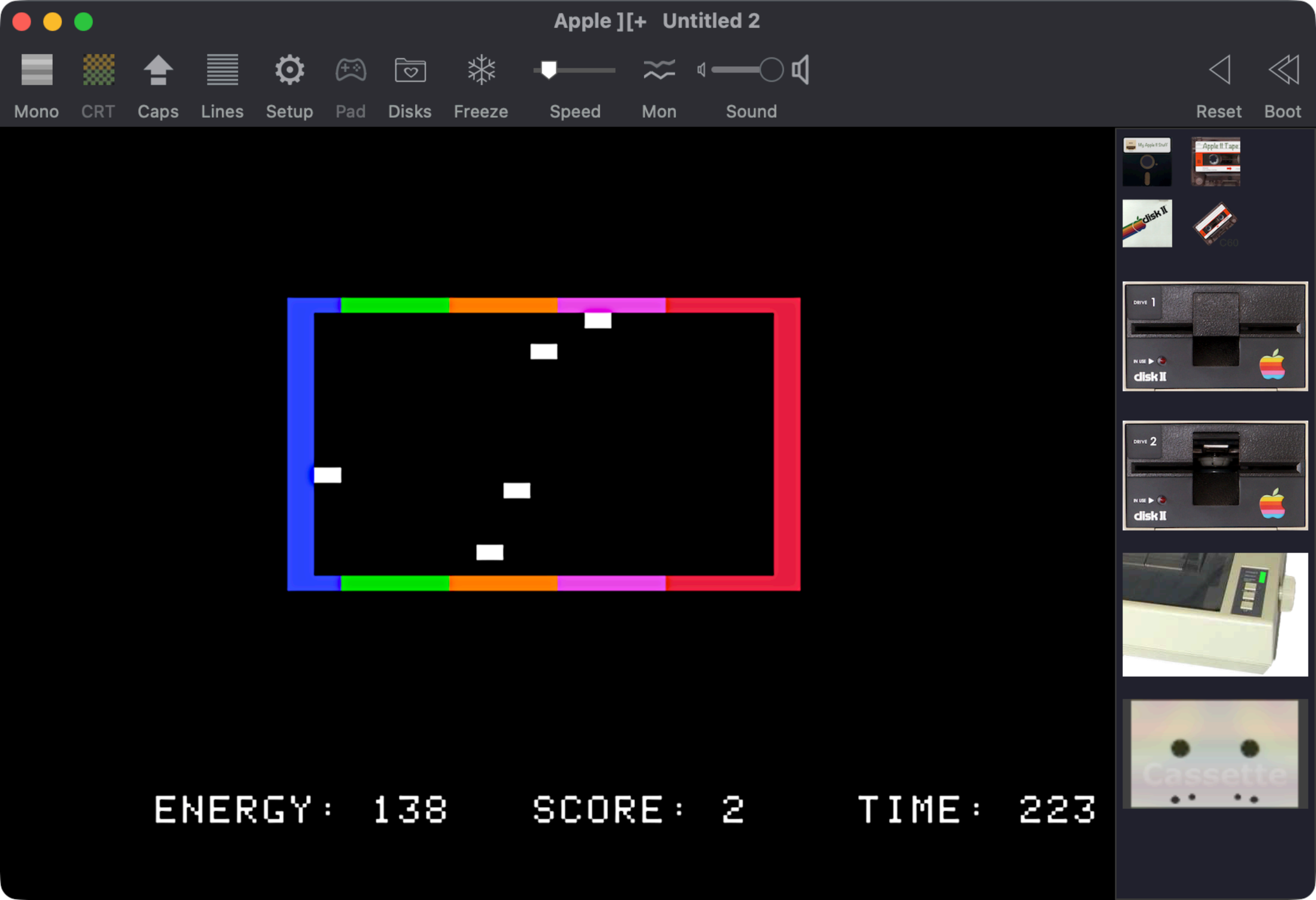
EASY LEVEL: MORE FUEL (150 UNITS)
ALIENS MOVE SLOWER

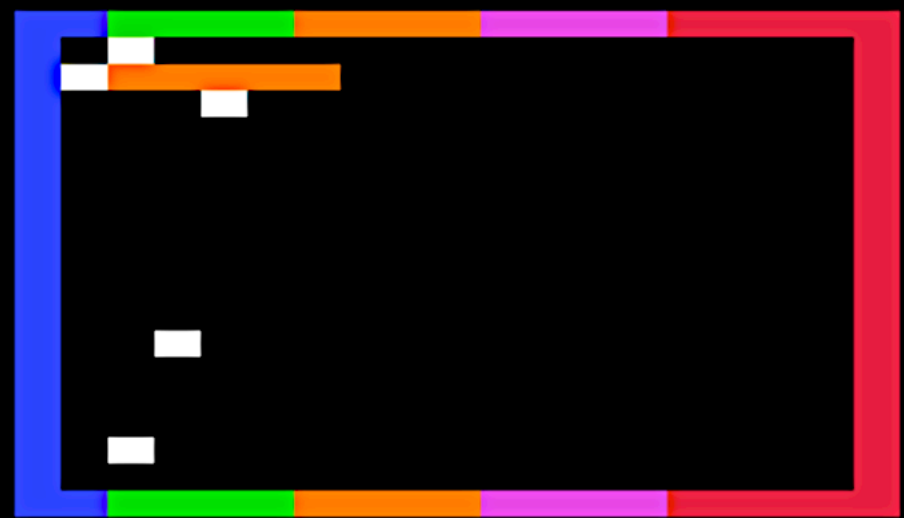
HARD LEVEL: LESS FUEL (75 UNITS)
ALIENS MOVE FASTER

PLEASE SELECT DIFFICULTY LEVEL...

PRESS 'E' FOR EASY OR 'H' FOR HARD:



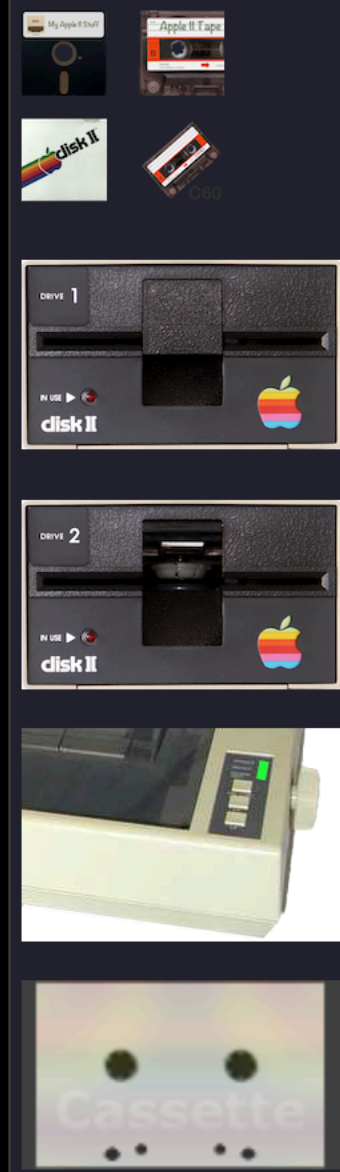


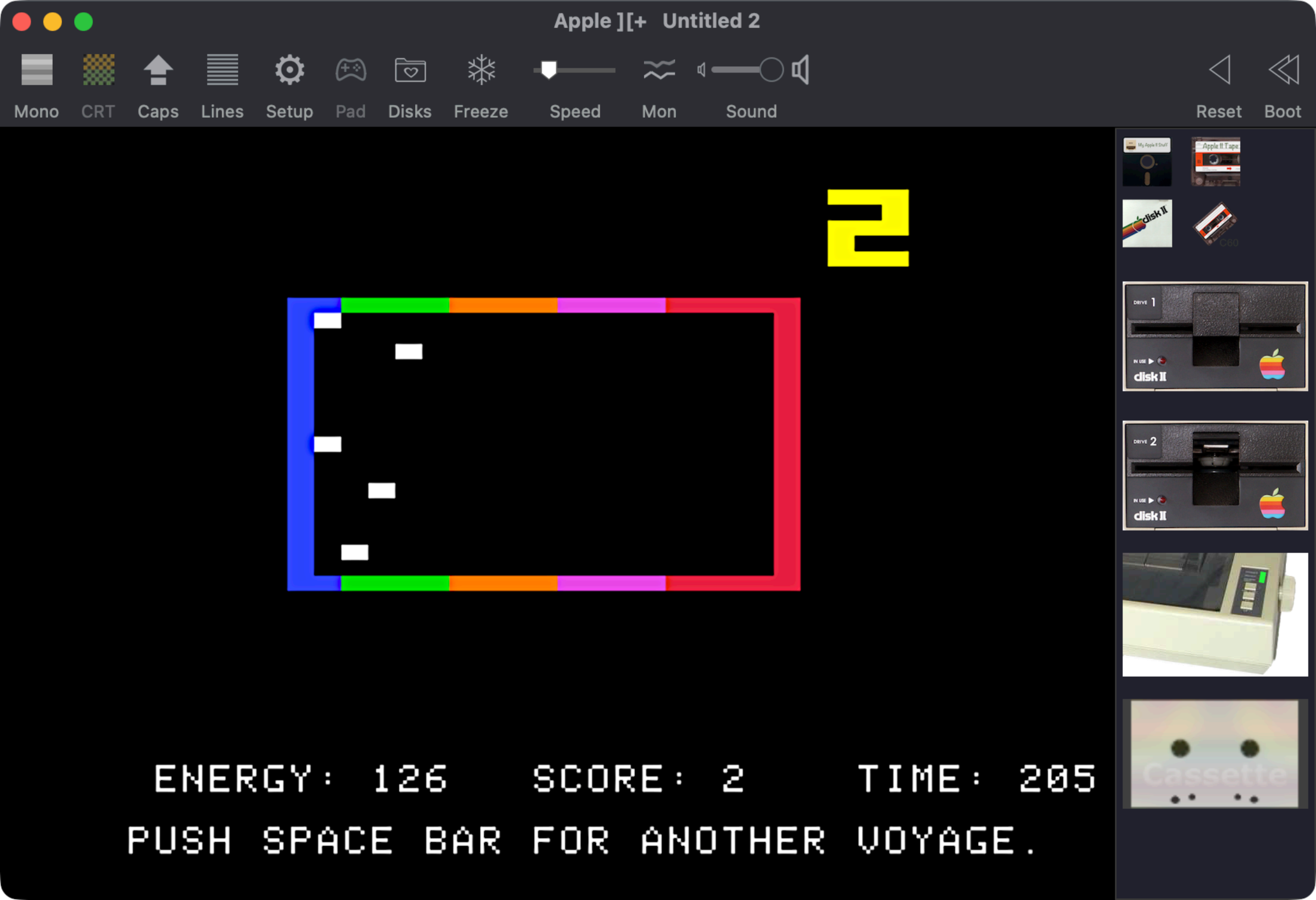


ENERGY: 128

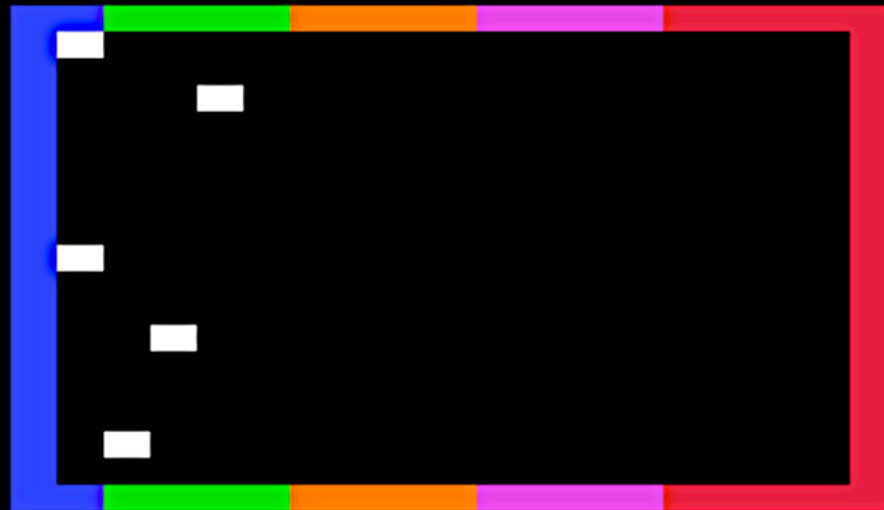
SCORE: 2

TIME: 207





2



ENERGY: 126 SCORE: 2 TIME: 205
PUSH SPACE BAR FOR ANOTHER VOYAGE.

